

A Twist On BINGO!

As the year comes to an end and kids are a bit bouncy, games can be the answer! This game “tests” what your students have learned, but without them realizing it! It is a twist on Bingo where kids need to hear rhythms and put them in the correct order.

NAFME STANDARD 5: READING AND NOTATING MUSIC

OBJECTIVES:

- Students will demonstrate that they know their rhythms both by ear and by sight

MATERIALS

- Bingo cards (Print them out from our website)
- Pencils

METHODS

1. Print off as many cards as needed (There are 4 cards on the page)
2. Cut the pages into the 4 cards
3. Pass out to your class
4. Clap out each rhythm in whatever **order** you wish, making sure to leave 4 beats in between
5. Have students put the corresponding number next to the corresponding rhythm so that their order is the same as the one you clapped
6. When you have clapped out all of the rhythms, have students who think they got it right clap out the rhythm.
7. Kids who are correct win

VARIATIONS

1. Choose a student to decide on the order and clap out the rhythm
2. Add pitch to the rhythms
3. Clap it with a 2 beat rest in between
4. Clap it without a rest in between

ASSESSMENT

- Did students put the rhythms in the correct order?
- Could students clap each rhythm correctly